

We are a global design leader ranked 11<sup>th</sup> within the UK and within the Global Top 100 of architectural practices. With our Head Office in London, we have studios across the UK and internationally in New York, Singapore and Amsterdam.

Our people are the foundation of our culture: tightly knit and incredibly welcoming. We nurture our staff and encourage their creative and entrepreneurial spirit. We set high standards for ourselves and our teams work collaboratively to achieve the best, and have the determination and drive to do things better. We like to push ourselves, creatively, in business and as a team. We listen and explore every angle with our clients so that we make the creative journey an enjoyable one for all.

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## **JUNIOR URBAN DESIGNER**

### **Your role**

- You will support the generation of masterplanning ideas backed by intellectual references obtained through reading & research of best practice and exemplar masterplan/urban design projects from across the globe.
- Your role will combine tasks and skills relating to masterplanning as well as urban design which includes the analysis on a macro site - wide basis as well as the more micro scale considerations inherent in the architectural design of individual buildings and groups of buildings on complex urban and semi urban UK & International sites.
- You will be involved in the site analysis, urban design and masterplanning of a wide variety of residential led and mixed use sites in the UK and abroad.

### **What you will do**

- Site visits, analysis of the site and its local and regional context in terms of constraints (physical, legislative, socio and economic) and opportunities.
- Analyse and develop briefs.
- Develop site-wide concepts and strategies (landscaping, transportation, access, extent and type of development).
- High quality professional hand drawn and graphical imagery and written presentation of analysis and urban design and masterplanning designs.
- Research into appropriate past and present urban, resort and other relevant design theories and models.
- Work on projects during the development stages of the architectural design.
- Analyse and develop architectural building briefs.
- Develop accommodation schedules and spacial planning.
- Design development of individual buildings and groups of buildings following the production of, and during the development of, the overall masterplan stages.
- Graphical and written presentation of the developing and developed design.

### **Drive for Results**

Work hard to deliver objectives; respond to instructions; meet deadlines; act on feedback.

### **Client Focus**

See the client's needs as a priority; identify how work in your own area helps to meet client expectations.

### **Concern for Quality**

Show concern for quality and order; keen to deliver work as instructed; apply knowledge of the correct way of doing things.

### **Teamwork**

Participate willingly in the team; doing own fair share of work; act in accordance with the team's objectives and goals; support others to deliver.

**Interpersonal effectiveness**

Take time to listen; understand either the content or emotion of the message; draw basic conclusions about an individual's state from visual and verbal clues; makes formal and informal contacts at work.

**Agility and adaptability**

Are aware of general need to change and adapt; listen to ideas; attempts to understand innovations as they appear.

**Your skills**

- An inherent understanding of the role of urban design and masterplanning being the precursor and informant of the subsequent architectural design stages.
- Able to understand the intellectual issues relating to urban design and masterplanning.
- Able to hand draw masterplans to a high degree of accuracy, excellence and future deliverability.
- A high level of proficiency in graphical illustrations, develop story books and DAS design documents, parameter plans and high quality place making concepts.
- Able to produce imaginative urban design image iconography as well as quick and clear drawing abilities.
- Good Affinity Photo, Publisher and Designer skills as well as 3D modelling tools such as Sketchup and Revit.
- Computer literacy including Microsoft Office packages
- Able to influence design of documentation and publications.
- Excellent written and verbal communication skills.

**Your qualifications and experience**

- A post-graduate degree in Urban Design is preferred.
- An in-depth knowledge of current urban design strategies and its future evolution.
- Good knowledge of the planning system and development control, particularly in preparing planning application drawings and documents.
- An affinity with Landscaping design issues - especially high quality public realm design of public and private spaces.